

VI There never has been a protracted war from which a country has benefitted. The War on Drugs?
VII - war analogy - army like water
The Supreme art of war is to subdue the enemy without fighting.
Constant emphasis

- doing the unexpected
- pursuing the indirect approach.

39. Sun Tzu believed That The moral strength and intellectual faculty of man was decisive in war ... win

39 Drug war Not fought on Sun Tzu Principles

1) National unity

39 Advertise war with the least possible cost

41 - Incredibile - All warfare is based on deception...

weak, strong far, near

- The strategist - this primary target is the mind of the opposing commander, The victorious situation, a product of his creative imagination.

50 Those deprived of the initiative usually lose
"Know your enemy & know yourself and you can fight a hundred battles without disaster.

51 - It is necessary to avoid all passive and inflexible methods

54 Deception is Not Enough - Faint, headless must be confused, driven into a trap...

63 The First Factor is moral Influence

78 - The extreme excellence in war is to attack the enemies plan.

77 - what is of suprem importance in War is TO Attack the Enemy's strategy.

Next Best - Attack his Alliances

Next Best - Attacks armist.

79 - Those skilled in War subdue the enemy's army without battle.
They conquer by Strategy - The aim is to take all under heaven intact

81 - In war only the generals are running things.

82 - The 5 Circumstances for Victory

- when your forces are united

88 Those skilled in war cultivate the tao - justice - immovable

91 - You must have Extraordinary Forces - to "go to THE ART OF WAR his flank" if you are down.

Now the resources of those skilled in the use of Extraordinary Forces are as infinite as the heavens and earth.....

97 - Those skilled in war bring the enemy to the field of battle and are not brought thereby him.

96 - Strike voids, bypass what he defends with what he does not expect you

100 - The ultimate - "be without a determinable shape" and spies can penetrate,

106 - war is based on deception - Create changes in the situation by dispersal and concentration of forces.

107 - At night use many torches and drums - in day banners and flags - To influence the sight and hearing of our troops.

108 - Do not attack his elite troops

109 - Do not gobble baits

111 - A general who is stupid and covetous is a calamity

One who es leems life above all will overcome with hesitancy. Hesitancy is a general's agent

Calamity

115 - What is essential in the temperament of a General is steadiness.

5 Faults of Character - Reckless, Cowardly, Quick Tempered

4) To delineate a sense of Honor, Reputation & Compassionate Nature

116 - Fight down hill - Do not ascend to attack

117 - you must take position on the Sunny Side to win battles

127 - Shock Troops - must be employed to win battles

133 - Lay on many deceptive operations.

134 - Speed is the essence of War.

- Throw the troops into a situation from which they cannot escape (except by victory)

145 There are 5 types of secret agents.

149 Secret operations are essential